KS3

# Let's get started...watch this video

https://youtu.be/XmF3Xl2YtSq?t=0&si=AdQxn4SXAhCjPrkd

SOMETHING TO READ



## **Computational Fairy Tales by Jeremy Kubica**

A romp through the principles of computational thinking, illustrating high-level computer science concepts, the motivation behind them, and their application.

SOMETHING TO VIEW



# https://brilliant.org/

The great way to learn maths and computer science Guided interactive problem solving that's effective and fun.

SOMETHING TO LISTEN TO



#### **Understand: Tech and Al**

https://www.bbc.co.uk/sounds/play/m001nppm?p artner=uk.co.bbc&origin=share-mobile

On BBC Sounds Spencer Kelly "takes you back to basics to explain, explore and unpick and demystify the tech that is becoming part of our everyday lives"

SOMEWHERE TO VISIT



## Visit a park and make a simple map.

Measure out how many steps to takes to go from A to B.

Program your parents to follow your guide

SOMETHING TO DO



## **Create a Lego animation**

Using Lego and a stop- motion animation app, make

SOMETHING TO WATCH



# **BBC Click**

https://www.bbc.co.uk/programmes/b006m9ry

Watch this weekly BBC television programme covering news and recent developments in the world of consumer technology and innovations.



– Do something to positively impact your local or school community. Make sure you let your class teacher know what you've done. It could be displayed in our Computing corridor/classrooms!